

RA12 Scalable Formal Methods in Robotics and Production

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Structure

- Two groups
 - G12 Faculty of Information Technology, CTU Prague
 - G14 CIIRC
- RO 12.1: Scalable Symbolic Execution through Bounded Model Checking (G12, Ch. Kirsch)
- RO 12.2: Automated Reasoning for Industrial Applications (G14, M. Janota)
- RO 12.3: Reasoning about Configurable Systems (G14, M. Janota)
- RO 12.4 Graphs, parameters, and optimization for agents (G12, D. Knop)











G14













RO 12.2: Automated Reasoning for Industrial Applications



- Instantiating quantifier is a central problem in theorem proving (undecidable)
- We use machine learning to order candidates

Towards Learning Quantifier Instantiation in SMT

M. Janota, J. Piepenbrock, B. Piotrowski in SAT 2022









RO 12.2: Automated Reasoning for Industrial Applications

• Goals

- Make solvers more accessible to nonexpert users
- Adapt to given set of problems and learn from past success and failure
- Nontrivial counter-examples (eg bugs in a program)

Techniques used

- Incorporate ML techniques into solvers
- Focus on specific types of problems
- ML to create new objects

International collaboration

- Andrew Reynolds (U. of Iowa)
- Vasco Manquinho (U. de Lisboa)

• Cooperation with other RAs:

- **RA11:** Scheduling, discrete optimization and decision-making
- **RO7.3**: Planning, scheduling and execution of tasks in the HRC workspace









RO 12.3: Reasoning about Configurable Systems

- Complex objects described as logical formulas
- Use learning within an SMT solver to synthesize and verify



Towards Learning Infinite SMT Models

M. Janota, B. Piotrowski, K. Chvalovský in SYNASC 2023









RO 12.3: Reasoning about Configurable Systems

Goals

- Enable reasoning about complex systems
- Provide answers even for large-scale problems

Techniques used

- Synthesize specifications for submodules
- Probabilistic answers
- ML to identify likely scenarios

International collaboration

- Andrew Reynolds (U. of Iowa)
- J. Fragoso (U. de Lisboa)

• Cooperation with other RAs:

• **RO 7.2:** Interactive skill and task specification, learning









RO 12.1: Problem Statement and Vision

How do we make reasoning about correctness <u>scalable</u> to large <u>software</u> systems and <u>accessible</u> to non-experts?

At least 3 challenges:

- 1. Current reasoning technology works for hardware at scale but not software
- 2. Software engineering and formal methods communities do not intersect
- 3. Formal methods are hard, if not impossible to use for non-experts

Our vision:

- 1. Develop scalable tools that connect software development with state-of-the-art bit-precise solver technology
- 2. Provide benchmarks that foster innovation in formal methods









RO 12.1: State of the Art at CVUT: Rotor github.com/cksystemsteaching/selfie

Rotor is a <u>fast</u> modelling tool for translating in <u>linear</u> time and space: RISC-V <u>binaries</u> generated by <u>production</u> compilers

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models that state-of-the art complete solvers can reason about

for

<u>code analysis</u>: is there program input such that an error occurs in finitely many steps?

<u>code synthesis</u>: is there an equivalent, faster implementation of some given code?









RO 12.1: Future of Rotor

Rotor is co-developed with colleagues at University of Freiburg, Germany, around Professor <u>Armin Biere</u> that are leading experts in bit-precise reasoning technology

Freiburg is working on new solver technology designed specifically for models generated by **Rotor**

If future solvers scale, at least on some models, **Rotor** may become part of future software development tools and processes









RO12.4: Graphs, parameters, and optimization for agents













RO12.4: Graphs, parameters, and optimization for agents

MULTIAGENT PATHFINDING (MAPF)

- **In:** An undirected graph *G*, a set of *k* robots, two lists $(s_1,...,s_{\square})$ and $(t_1,...,t_{\square})$ of initial and target vertices, and a makespan ℓ .
- **??:** Is there a non-colliding program for the robots such that each robot arrives to its target vertex in time at most ℓ ?
- The problem is known to be NP-hard.
- We focus on the complexity of the problem if the underlying graph is restricted.
- We obtain multiple efficient (FPT) algorithms for various restrictions of the graph.
- The algorithmic results are accompanied with the matching hardness lowerbounds.



F. <u>Fioravantes</u>, D. <u>Knop</u>, J. M. Křišťan, N. <u>Melissinos</u>, M. <u>Opler</u>. *Exact Algorithms and Lowerbounds for Multiagent Pathfinding: Power of Treelike Topology*. AAAI '24.





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RO12.4: Graphs, parameters, and optimization for agents

• What we will aim for:

- Parameterized complexity and parameters in graphical optimization.
 - What are the most relevant parameters in practice? To which graph-theoretical parameters they relate?
 - For which parameters there is an efficient algorithm and for which (presumably) not?
- Representation of elections
 - Recognition of 2D elections via reduction rules.
 - Connection between 2D profile and planar graph of possible voters.
- Kernelization of IP in variable dimension.
- Parameterized (in)tractability for total problems (TFNP)

• International collaboration:

• Piotr Faliszewski, Andrzej Kaczmarczyk (AGH Kraków), Argyrios Deligkas, Eduard Eiben (RHUL), Robert Bredereck (TU Clausthal), Robert Ganian (TU Wien)

• Cooperation with other RAs:

- Z. Hanzálek, P. Šůcha RO 11.1: FPT algorithms in production scheduling
- Z. Hanzálek, P. Šůcha, A. Novák RO 11.2: FPT for stochastic optimization problems
- o more to come











Thank you for your attention!





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